

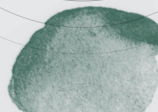
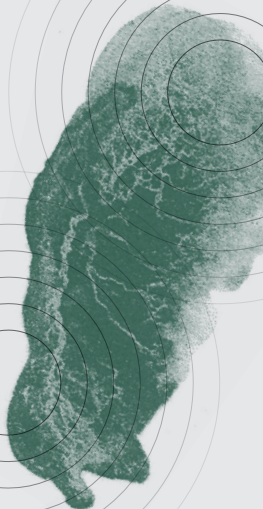
Killruddery House
and Gardens

April–October 2024

UNRAVELLING THE MARCHES



JOSEPH YOUNG



Mapping the Ancestors

The sonic revenants of the Killruddery archive enact the ‘virtual agency of the no longer’* FISHER, 2012

In *Ghost and Ghoul*, the so-called father of *Stone Tape Theory*, T.C. Lethbridge elaborates on what he perceives as his capacity to receive ghostly transmissions. “The whole production, in each case, was exactly comparable to a television scene. (...) They were pictures projected by somebody other than myself and I was nothing more than the receiving set.” (Lethbridge, 1961, p. 9). In BBC TV drama *The Stone Tape* (1972) this idea is taken a step further as screenwriter Nigel Kneale imagines the appearance of a tormented ghostly figure as a form of tape loop stored in the medieval stones of an historic building, played back in the mind of a sensitive witness.



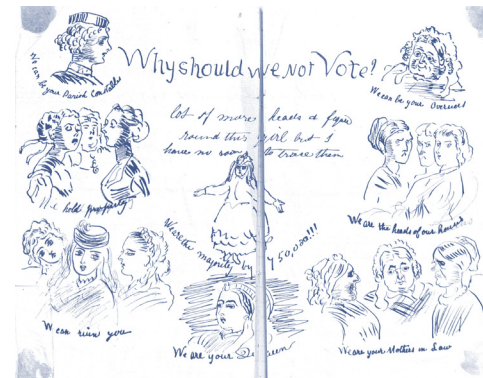
Likewise, the ghostly revenants of the Killruddery archives are replayed in the mind of the listener as site-specific soundings, to produce an experience of archive summoned through spectral encounters in the grounds of the estate.

Text reproduced from ‘Killruddery: Listening to the Archive. Sonic hauntings in a Big House’ YOUNG, 2023



Before you Start

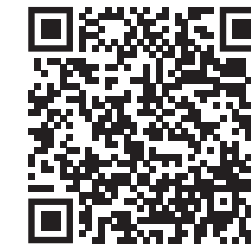
1. Make sure your phone has a good charge
2. Connect your headphones
3. When prompted, download the walk in advance, if you have access to wi-fi – the walk will also work in streaming mode
4. The sound trail starts immediately after the ticket office – you can turn right for a short way, or left into the formal gardens
5. Follow the circles and marked areas and let yourself drift



Instructions

Instructions for accessing The Ancestors on the Echoes app:

Go to: tinyurl.com/4xxvemcr



Follow the links to download from Google Play or the iOS App store. Once installed, launch the app and search for **The Ancestors** using the search tool at the top of the screen. Tap on that and then press the **START** button to enter streaming mode or you can choose to download in advance.

IF WANTING
1 YARD GUT BOTTOMS
WITH “MODEL PERFECT” HOOKS
ASK FOR 6562

Once the walk is running, if you want to listen to the individual sounds off-site or away from locations where physical accessibility is an issue, then go to the menu top right corner (3 horizontal lines) and then slide the autoplay button off. The prompt that says “Autoplay is on” will disappear. The individual sounds are listed below and can be listened to in order, apart from the sounds that make up the interactive sound piece known as “Between & Among” which can only be listened to in situ as part of an interactive experience.



The Ancestors



- 1 WELCOME TO THE PLEASURE GROUNDS**
A welcoming of sorts (date unknown)
- 2 GRAFTED**
A record of grafted pears, plums and cherries (1742)
- 3 HERBAL REMEDIES**
Receipt for an Ague (date unknown)
- 4 A CATALOGUE OF TREES**
An inventory of trees (1731)
- 5 GARDEN ACCOUNTS**
A ledger of garden accounts (1798)
- 6 DEFENDING THE DEEDS**
A ghostly poet-philosopher *The Keeper of the Archive* invites you on a journey
- 7 LETTER FROM THE FRONT**
A letter to Lady Ardee from her husband during First World War (1917)
- 8 OUTDOOR RELIEF**
A letter to the Duke of Bedford concerning debates in the House of Lords in London on famine relief for Ireland (1847)
- 9 FAMINE**
A letter from 11th Earl of Meath regarding famine relief for tenant farmers, read by his diarist and daughter Kathleen (1847)

- 10 WALK THIS PLACE**
The Keeper of the Archive muses on soundwalking and ‘Stone Tape Theory’ in which ancient stones act as tape recorders for historic events
- 11 THE GREAT GODDESS VENUS**
From a text by Vernon Lee, ‘Dionea’ in ‘Hauntings’ (1890)
- 12 BRAY PARISH CRICKET CLUB**
A thank you letter from Bray Parish Cricket Club (1963)
- 13 BRAY TOWNSHIP BILL**
A resolution from the Commissioners regarding the passage of a Bill on the development of Bray through the British House of Lords (1881)
- 14 BATTLE OF THE BOYNE**
Earl and Lady Meath describing the Battle of the Boyne, including a reading of a letter by Edward, 4th Earl of Meath from the battlefield (1590)
- 15 HIJACK!**
A photograph showing the commandeering of a car from the 13th Earl of Meath by Irish Free State troops during the Civil War (1922)
- 16 WATER LEASE**
The granting of an extension to water rights in Dublin (1732)
- 17 MONUMENT TO 12TH EARL OF MEATH**
A hauntological field recording from the site of a monument to the 12th Earl of Meath, founder of Empire Day in 1909. Recorded at Lancaster Gate in London, April 2021

- 18 A FATAL SHOOTING**
9th Earl of Meath is killed in a fatal duel by Robert Gore, over Gore’s attempts to lure soldiers from Lord Meath’s Bray Yeomanry into his own Mount Kennedy Yeomanry (1797)
- 19 UNDERNEATH THIS STONE**
Killruddery was granted to Sir William Brabazon (then Vice-Chancellor of Ireland) by King Henry VIII of England, as part of the estate of the dissolved St Thomas’ Abbey in The Liberties, Dublin. A monument in the Ardee Wood commemorates the monks’ former presence at Killruddery (1545)
- 20 OF THIS THINE ANCESTRESS**
A poetic diary entry from one female family member, Kathleen, to her ancestor (date unknown)
- 21 HUSTINGS**
A hustings speech by William Brabazon, 11th Earl of Meath, to the freeholders of Dublin for election to the British parliament (1830)
- 22 MONSIEUR BONET?**
The original 17th C. garden designs were allegedly designed by a Monsieur Bonet, a Huguenot and the protégé of Le Nôtre, the designer of the gardens at Versailles. Details on his life are scant...
- 23 WHY SHOULD WE NOT VOTE?**
An illustration by Lady Kathleen of a plea for women’s suffrage (exact date unknown)
- 24 CHENEY’S LETTER**
A letter to an ailing William, 3rd Earl of Meath who is convalescing in Nottingham (1684)

- 25 CONSERVATION**
The Keeper of the Archive speaks on the complexities of the archive accompanied by the sound of waves on Bray Head beach, looking out over the Irish Sea towards England
- 26 REBUILDING**
An album of photographs documenting the rebuilding of Killruddery (1952–8), when systemic dry rot was found after Lord Ardee’s return to Ireland following The Emergency
- 27 THE ANCESTORS**
The Keeper of the Archive muses on the weight of history
- 28 BETWEEN & AMONG**
An interactive composition. Explore the sounds as they change and combine according to your movement and walking speed



Credits



The Ancestors was created as part of a practice-based PhD research project, Killruddery: Listening to the Archive, at SMARTlab UCD, funded by Irish Research Council and Killruddery Arts.

Concept, Sound Design, Production
Joseph Young

Actors
Nico Brown, Serena Brabazon,
Michael Hilliard Mulcahy, Killian Kirwan

PhD Supervisor
Prof. Lizbeth Goodman

Mapping the Ancestors is a commission by Mermaid Arts Centre and Killruddery Arts, curated by Anne Mullee. Mermaid Arts Centre is supported by Wicklow County Council and the Arts Council.

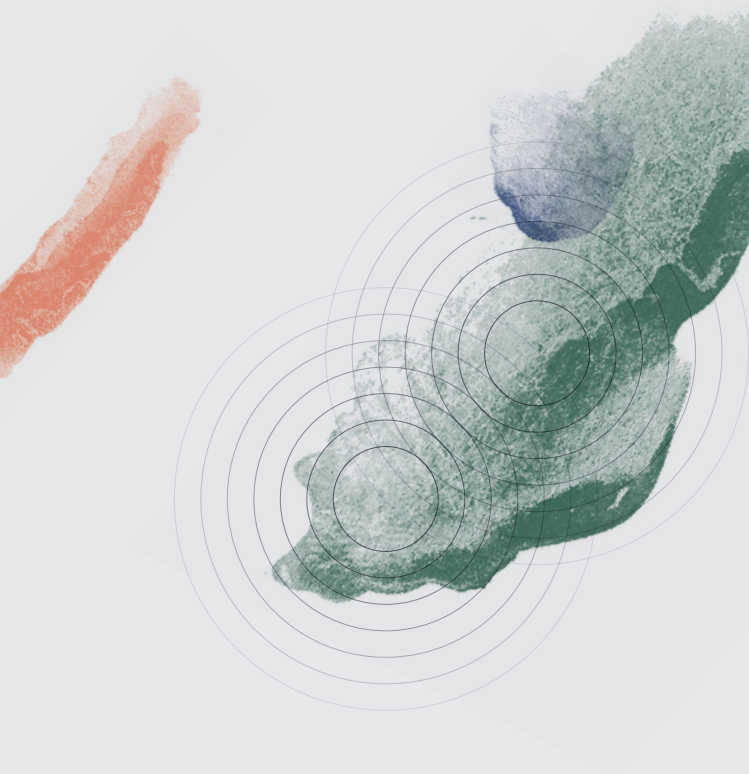
Design by Or Studio
Printing by Plus Print

With thanks to Fionnuala Ardee, Xenia and Jack Meath and all at Killruddery House and Gardens.

The bearer of this map is entitled to free access to Killruddery Gardens from Tuesday–Friday inclusive until Friday 31st of May 2024. Simply present the map at the Gardens Entrance Shop.

The Ancestors is a hauntological sound trail by artist Joseph Young made in response to the written archives of Killruddery House.

As you wander the grounds, you may encounter historic characters and events, some strange and beautiful sounds and *The Keeper of the Archive*, a ghostly poet-philosopher.



You can find out more about Joseph Young at artofnoises.com